## Rutgers University: Algebra Written Qualifying Exam January 2015: Problem 4 Solution

**Exercise.** Recall that the group  $GL_2(\mathbb{R})$  acts on  $\mathbb{R}^2$  by the usual matrix-vector multiplication  $A \cdot v = Av$ , where  $A \in GL_2(\mathbb{R})$  and v is a column vector in  $\mathbb{R}^2$ .

(a) Determine the number of orbits for this action, and describe each orbit

Solution. Suppose a group G acts on set X. For  $x \in X$ , the **orbit** of x is  $orb(x) = \{qx : q \in G\} \subset X$ So, the number of orbits = number of x's s.t.  $\{qx : q \in G\}$  is different Look at  $\vec{v} = 0$ :  $orb(\vec{0}) = \{A \cdot \vec{0} : A \in GL_2(\mathbb{R})\} = \{0\}$ So this is one orbit. Look at  $\vec{v} \neq \vec{0}$ :  $orb(\vec{v}) = \{A\vec{v} : A \in GL_2(\mathbb{R})\}$ If  $\vec{v} \neq \vec{0}$ ,  $\exists \vec{u} \neq \vec{0}$  s.t.  $\{\vec{v}, \vec{w}\}$  forms a basis of  $\mathbb{R}^2$  $\vec{v} \in orb(\vec{v})$  since  $I\vec{v} = \vec{v}$  $v \in orb\left( \begin{vmatrix} 1\\ 0 \end{vmatrix} \right)$  since  $\begin{vmatrix} v_1 & u_1\\ v_2 & u_2 \end{vmatrix} \begin{vmatrix} 1\\ 0 \end{vmatrix} = \begin{vmatrix} v_1\\ v_2 \end{vmatrix} = \vec{v}$  $\implies orb\left( \begin{vmatrix} 1\\0 \end{vmatrix} \right) = \left\{ \vec{v} \in \mathbb{R}^2 \setminus \{(0,0)\} \right\}$ Also, for  $\vec{w} \in \mathbb{R}^2 \setminus \{(0,0)\}, \ \vec{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$  where  $w_1, w_2 \in \mathbb{R}$  and not both 0 If  $w_1 \neq 0$  and  $w_2 = 0$  then  $\begin{bmatrix} v_1/w_1 & u_1 \\ v_2/w_1 & u_2 \end{bmatrix} \begin{bmatrix} w_1 \\ 0 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \vec{v}$ If  $w_1 = 0$  and  $w_2 \neq 0$  then  $\begin{bmatrix} u_1 & v_1/w_2 \\ u_2 & v_2/w_2 \end{bmatrix} \begin{bmatrix} 0 \\ w_2 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \vec{v}$ If  $w_1 \neq 0$  and  $w_2 \neq 0$  and  $v_1 \neq 0$  and  $v_2 \neq 0$  then  $\begin{bmatrix} v_1/w_1 & 0 \\ 0 & v_2/w_2 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \vec{v}$ If  $w_1 \neq 0$  and  $w_2 \neq 0$  AND EITHER  $v_1 = 0$  and  $v_2 \neq 0$  OR  $v_1 \neq 0$  and  $v_2 = 0$  then  $\begin{bmatrix} \frac{v_1}{2w_1} & \frac{v_1}{2w_2} \\ \frac{v_2}{2w_1} & \frac{v_2}{2w_2} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \vec{v}$ So  $\vec{v} \in orb(\vec{w})$  for all  $\vec{w} \neq \vec{0}$ , but  $\vec{v} \neq \vec{0}$  was arbitrary  $\implies \forall \vec{w} \neq \vec{0}, orb(\vec{w}) = \mathbb{R} \setminus \{(0,0)\}$ There are two orbits:  $orb(\vec{0}) = \{\vec{0}\}\$  $orb(\vec{w}) = \mathbb{R} \setminus \{(0,0)\} \text{ for } \vec{w} \neq \vec{0}$ and

(b) Find the pointwise stabilizer of the set  $\{(x, y) \in \mathbb{R}^2 | y = x, x \neq 0\}$ 

Solution.
The <b><u>stabilizer</u></b> of $x$ is
$stab(x) = \{g \in G : gx = x\}$
For $\begin{vmatrix} a & b \\ c & d \end{vmatrix} \in GL_2(\mathbb{R}),$
$\begin{vmatrix} a & b \\ c & d \end{vmatrix} \begin{vmatrix} x \\ x \end{vmatrix} = \begin{vmatrix} ax + bx \\ cx + dx \end{vmatrix} = \begin{vmatrix} (a+b)x \\ (c+d)x \end{vmatrix}$
So for $\begin{bmatrix} x \\ x \end{bmatrix}$ where $x \neq 0$ ,
$\left( \begin{bmatrix} n \end{bmatrix} \right) \left( \begin{bmatrix} n & b \end{bmatrix} = \begin{bmatrix} (n + b)n \end{bmatrix} \begin{bmatrix} n \end{bmatrix} \right)$
$stab\left(\begin{vmatrix} x\\x \end{vmatrix}\right) = \left\{\begin{vmatrix} a & b\\c & d\end{vmatrix} \in GL_2(\mathbb{R}) : \begin{vmatrix} (a+b)x\\(c+d)x \end{vmatrix} = \begin{vmatrix} x\\x \end{vmatrix}\right\}$
$= \left\{ \begin{bmatrix} a & b \\ c & d \end{bmatrix} \in GL_2(\mathbb{R}) : \begin{array}{c} a+b=1 \\ c+d=1 \end{array} \right\}$
$= \left\{ \begin{bmatrix} c & d \end{bmatrix} \in GL_2(\mathbb{K}) : c+d = 1 \right\}$
$= \left\{ \text{invertible matrices} \begin{bmatrix} a & b \\ c & d \end{bmatrix} : \begin{array}{c} a+b=1 \\ c+d=1 \end{array} \right\}$
$\begin{bmatrix} - \\ \end{bmatrix}^{\text{invertible matrices}} \begin{bmatrix} c & d \end{bmatrix} \cdot c + d = 1 \end{bmatrix}$